

## **XtSetArg, XtMergeArgLists – set and merge ArgLists**

**XtSetArg**(*arg, name, value*)

```
Arg arg;  
String name;  
XtArgVal value;
```

ArgList XtMergeArgLists(*args1, num\_args1, args2, num\_args2*)

```
ArgList args1;  
Cardinal num_args1;  
ArgList args2;  
Cardinal num_args2;
```

<i>arg</i>	Specifies the name-value pair to set.
<i>args1</i>	Specifies the first <b>ArgList</b> .
<i>args2</i>	Specifies the second <b>ArgList</b> .
<i>num_args1</i>	Specifies the number of arguments in the first argument list.
<i>num_args2</i>	Specifies the number of arguments in the second argument list.
<i>name</i>	Specifies the name of the resource.
<i>value</i>	Specifies the value of the resource if it will fit in an <b>XtArgVal</b> or the address.

The **XtSetArg** function is usually used in a highly stylized manner to minimize the probability of making a mistake; for example:

```
Arg args[20];  
int n;  
  
n = 0;  
XtSetArg(args[n], XtNheight, 100);          n++;  
XtSetArg(args[n], XtNwidth, 200);          n++;  
XtSetValues(widget, args, n);
```

Alternatively, an application can statically declare the argument list and use **XtNumber**:

```
static Args args[] = {  
    {XtNheight, (XtArgVal) 100},  
    {XtNwidth, (XtArgVal) 200},  
};  
XtSetValues(Widget, args, XtNumber(args));
```

Note that you should not use auto-increment or auto-decrement within the first argument to **XtSetArg**.

**XtSetArg** can be implemented as a macro that dereferences the first argument twice.

The **XtMergeArgLists** function allocates enough storage to hold the combined **ArgList** structures and copies them into it. Note that it does not check for duplicate entries. When it is no longer needed, free the returned storage by using **XtFree**.

### **XtOffset(3Xt)**

*X Toolkit Intrinsic – C Language Interface*

*Xlib – C Language X Interface*